

SUBJECT CODE NO:- K-12
FACULTY OF ENGINEERING AND TECHNOLOGY
S.E. (All Branches) Examination Oct/Nov 2016
Engineering Mathematics -IV
(Revised)

[Time: Three Hours]

[Max.Marks:80]

Please check whether you have got the right question paper.

- N.B
- i. Questions numbers 1 and 6 are compulsory.
 - ii. Solve any two questions from remaining of each section.
 - iii. Figures to the right indicate full marks.
 - iv. Assume suitable data, if necessary.

Section A

- Q.1 Solve any five:- 10
- a) Find the analytic function $f(x) = u + i\vartheta$, whose imaginary part is $\vartheta = \sin hx \cos y$.
 - b) Find the harmonic conjugate of $u = 4xy + x + 1$.
 - c) Evaluate $\int_0^{1+\pi i} e^z dz$.
 - d) Evaluate $\int_{0,1}^{(2,5)} (3x + y)dx + (2y - x)dy$, along $y = x^2 + 1$.
 - e) Find the residue of $f(x) = \frac{1}{(z^2-1)^3}$ at each pole.
 - f) Find the image of the circle $|Z| = 1$, under the transformation $W = \log z$.
 - g) Solve $\frac{\partial^2 u}{\partial x^2} = 0$, where $u(0, y) = y^2$, and $u(l, y) = 1$.
- OR
- Find the z- transform of $K^z, K \geq 0$.
- h) Solve $\frac{\partial u}{\partial x} = 4 \frac{\partial u}{\partial y}$, where $u(x, 0) = 4e^{-x}$.
- OR
- Find the z – transform of $f(K) = 4^K, K < 0$
 $= 3^K, K \geq 0$
- Q.2 05
- a) If $u = a(1 + \cos\theta)$, find ϑ so that $u + i\vartheta$ is analytic.
 - b) Evaluate $\int_c \frac{(e^z \sin 2z - 1)}{z^2(z+2)^2} dz$ where c is $|z| = \frac{1}{2}$. 05
 - c) Solve $\frac{\partial^2 u}{\partial x^2} + \frac{\partial^2 u}{\partial y^2} = 0$, subject condition $u(0, y) = 0, u(\pi, y) = 0, u(x, 0) = 100$ and $u(x, \infty) = 0$ 05
- OR
- Find the z- transform of $\sin h \frac{K\pi}{2}$. 05
- Q.3 05
- a) Show that $u = e^x \cos y + x^2 - y^2$ is harmonic. Find harmonic conjugate, also find corresponding analytic function. 05
 - b) Evaluate $\int_c \frac{z+2}{z} dz$, where c is left half of the circle $|Z| = 2$. 05
 - c) Solve $\frac{\partial^2 y}{\partial t^2} = a^2 \frac{\partial^2 y}{\partial x^2}$, subject to the conditions $y(0, t) = y(l, t) = 0, y(x, 0) = 0$ and $\left(\frac{\partial y}{\partial t}\right)_{t=0} = \lambda x(l - x)$. 05
- OR
- Find the inverse Z – transform of $\frac{z^2}{z^2+9}$ 05
- Q.4 05
- a) Find the image of the circle $|Z-3| = 5$ under the transform $W = \frac{1}{Z}$. 05
 - b) Evaluate $\oint_C \frac{2Z+1}{Z^2-Z-2} dz$, where C is $|Z| = 3$, by Cauchy residue theorem. 05
 - c) Solve $\alpha^2 \frac{\partial^2 u}{\partial x^2} = \frac{\partial u}{\partial t}$, with the boundary conditions $\frac{\partial u}{\partial x}(0, t) = 0, \frac{\partial u}{\partial x}(l, t) = 0$ and $u(x, 0) = Kx$. 05
- OR
- Solve $Y_{K+1} - Y_{K-1} = u(k), y(0) = 0$, by Z- transform. 05
- Q.5 05
- a) Find the bilinear transformation which maps the points $Z=0, -i, 2i$ into the points $W= 5i, \infty, \frac{-i}{3}$ respectively. 05
 - b) Expand $f(z) = \frac{z^2-1}{(z+2)(z+3)}$ in a Laurent's series for $2 < |Z| < 3$. 05
 - c) Evaluate $\int_0^{2\pi} \frac{d\theta}{13+12\cos\theta}$, by residue theorem. 05

Section B

- Q.6 Solve any five:- 10
- Find the Laplace transform of $\frac{\sin 4t}{t}$.
 - Find the Laplace transform of $\left[\frac{d}{dt} (t^3 e^{-3t}) \right]$.
 - Find the Laplace transform of $[a \cos^2 2bt]$.
 - Find the inverse Laplace transform of $\frac{1}{s} \left(\frac{s-a}{s+a} \right)$.
 - Find the inverse Laplace transform of $\left[\frac{s}{(2s+1)^2} \right]$.
 - Find the inverse Laplace transform of $\frac{se^{-2s}}{s^2+25}$.
 - Find $f(x)$, if its Fourier sine transform is $e^{-a\lambda}$.
 - Find the Fourier transform of

$$f(x) = \begin{cases} 0, & \infty < x < a \\ = x, & a \leq x \leq b \\ = 0, & x > b \end{cases}$$
- Q.7 05
- Evaluate $\int_0^\infty \frac{e^{-t} \sin \sqrt{3t}}{t} dt$.
- Q.7 05
- Find the inverse Laplace transform of $\frac{1}{2s} \log \left(\frac{s^2+36}{s^2+16} \right)$.
- Q.7 05
- Solve $\frac{\partial u}{\partial t} = K \frac{\partial^2 u}{\partial x^2}$, subject to the conditions
 - $u=0$, when $x=0, t \geq 0$
 - $u = e^{-ax}$, when $t=0, x > 0$ and
 - $u(x, t)$ is bounded.
- Q.8 05
- Find the Laplace transform of $e^{4t} \int_0^t t \cos t dt$.
- Q.8 05
- Find inverse Laplace transform of $\frac{s}{s^4+8s^2+16}$ by convolution theorem.
- Q.8 05
- Find the Fourier sine transform of $\cos hx - \sin hx$.
- Q.9 05
- Find the Laplace transform of periodic function. $f(t) = \left(\frac{\pi+t}{2} \right)^2, 0 < t < 2\pi$ and $f(t) = f(t + 2\pi)$.
- Q.9 05
- Solve $\frac{d^2y}{dt^2} - 6 \frac{dy}{dt} + 9y = t^2, e^{3t}, y(0) = 2, y'(0) = 6$ by Laplace transform method.
- Q.9 05
- Solve the integral equation $\int_0^\infty f(x) \sin px dx = 1 - p, 0 \leq p \leq 1$
 $0, p > 1$
- Q.10 05
- Express the following function in terms of Heaviside unit step function and hence find their Laplace transform.

$$f(t) = \begin{cases} (t-a)^4, & t > a \\ = 0, & 0 < t < a \end{cases}$$
- Q.10 05
- Solve $\frac{dx}{dt} + y = 0, \frac{dy}{dt} - x = 0, x(0) = 1, y(0) = 0$
- Q.10 05
- Find the Fourier transform of $f(x)$, where

$$f(x) = \begin{cases} \cos x, & \text{if } 0 < x < 1 \\ = 0, & \text{Otherwise.} \end{cases}$$

SUBJECT CODE NO:- K-36
FACULTY OF ENGINEERING AND TECHNOLOGY
S.E. (CSE/IT) Examination Oct/Nov 2016
Microprocessors
(Revised)

[Time: Three Hours]

[Max.Marks:80]

Please check whether you have got the right question paper.

- N.B
- i) Question number 1 and 6 are compulsory.
 - ii) Attempt any two from remaining questions from each section.

Section A

- Q.1 Attempt any five from the following. 10
- (a) List the 16-bit segment registers used with register addressing mode by MOV, PUSH, SUB, MOVSB instruction.
 - (b) What determines the size of memory space that a processor can access?
 - (c) What is the propose of segment register in 8086 Microprocessor?
 - (d) Write any two instructions using register relative addressing mode.
 - (e) Identify addressing modes of following.
 - i) JMP NEAR PTR [Bx]
 - ii) MOV AX, FILE [BX+DI]
 - iii) MOV ARRAY [SI], BL
 - iv) MOV BL, DX
 - (f) What is real mode memory addressing?
 - (g) What is the difference between LT & NOP instruction?
 - (h) What is Macro?
- Q.2 (a) Explain the use of special and general propose registers of 8086 micro processor with example. 08
(b) What is procedure? What is the use of procedure? Explain advantages. 07
- Q.3 (a) Explain logical instructions of 8086 microprocessor with example. 08
(b) Write a program to find largest number from the array containing 15 elements. 07
- Q.4 (a) What is the significance of flag register? Draw flag register for 8086 MP & explain the function of each flag. 08
(b) With suitable diagram explain microprocessor based personal computer system. 07
- Q.5 (a) Explain static RAM and dynamic RAM. 08
(b) Explain machine control and miscellaneous instruction of 8086 microprocessor in detail. 07

Section – B

- Q.6 Attempt any FIVE from the following. 10
- (a) What is the difference between Isolated I/O and memory Mapped I/O.
 - (b) What is the function of strobe and input buffer full signal.
 - (c) What is the function of queue status bits QsO and QS1 of 8086 microprocessor?
 - (d) What is flash memory?
 - (e) How to differentiate between minimum and maximum mode of 8086 microprocessor?
 - (f) What is the function of A1 and A0 pins of 8255 PPI?
 - (g) Give any 3 application of 8254 in personal computer system?
 - (h) Draw simplified diagram for read bus cycle of 8086 microprocessor.
- Q.7 (a) Why Demultiplexing of buses is necessary for memory and I/O interfaces ,also illustrate how the buses are buffered for very large system. 07
- (b) Why we need to decode addresses? Explain 74LS373 pin diagram . 07
- Q.8 (a) Explain different methods of interfacing I/O to the 8086 Microprocessor. 08
- (b) What is the need of bus controller in maximum mode system of 8086 microprocessor? Draw block diagram of 8088 bus controller and explain the function of 07
- i) Command signal generator
 - ii) Control Logic
- Q.9 (a) With suitable diagram explain basic output interface. 08
- (b) With suitable example explain MODE 1 strobed input operation of 8255 PPI. 07
- Q.10 (a) Explain following modes of 8254 with suitable diagram: 08
- 1. Mode 0
 - 2. Mode 2
 - 3. Mode 3
 - 4. Mode 4
- (b) What is I/O part address decoding? Explain decoding of 8 bit I/O address and 16 bit I/O addresses. 07

SUBJECT CODE NO:- K-66
FACULTY OF ENGINEERING AND TECHNOLOGY
S.E. (CSE/IT) Examination Oct/Nov 2016
Computer Graphics
(Revised)

[Time:Three Hours]

[Max. Marks:80]

Please check whether you have got the right question paper.

- N.B
- i) Q.N1 and Q.No.6 are compulsory.
 - ii) Solve any two questions from Q.2 to Q. 5 and any two questions from Q.7 to Q.10.
 - iii) Assume suitable data, if necessary.

Section A

- Q.1 Answer the following. (Attempt any five) 10
- a) What do you mean by computer Graphics and its application?
 - b) Discuss how world to screen coordinate mapping happens.
 - c) Define Affine Transformation.
 - d) Explain in brief image formation methodologies.
 - e) Define Random and Raster scan display.
 - f) Explain picking and its different modes.
 - g) Distinguish window port and view port.
 - h) What is RGB color model? Explain.
- Q.2 a) Explain different types of imaging system with suitable example. 08
- b) Write down and explain the details of camera specification in 3-dimensional API. 07
- Q.3 a) List out the different open GL primitives, giving examples of each with suitable diagram. 08
- b) What is meant by color formation? Explain additive and subtractive color, indexed color concept. 07
- Q.4 a) What are the various classes of logical input devices that are supported by open GL? Explain the functionality of each of these classes. 08
- b) Write open GL code to design following menu : 07

View	
Go To →	
	FIRST PAGE
	PREVIOUS PAGE
	NEXT PAGE

- Q.5 a) Write explanatory note on current Transformation matrix. 08
- b) Consider the square A(1,0) , B(0,0) , C(0,1) and D(1,1) . Rotate the square ABCD by 45° clockwise about A (1,0). 07

Section – B

- Q.6 Answer the following .(Attempt any five) 10
- What are the features that characterize 3-dimensional object?
 - What do you mean by viewing?
 - Define flat shading.
 - Explain frustum? Write function for specifying perspective camera view.
 - Define the term mesh.
 - What is antialiasing ?
 - Define following : i) Dithering ii) Halftoning
 - Write a short note on angle of reflection and angel of incidence.

- Q.7 a) What is transformation? Explain functions used in open GL for all types of transformations with syntax. 08
- b) Explain polygon filling using scanline polygon fill algorithm. 07

- Q.8 a) Briefly discuss the following along with the functions used for the purpose in open GL . 08
- Perspective projection
 - Orthogonal projection
- b) Discuss in brief classical and computer viewing with suitable example . 07

- Q.9 a) Explain phong lighting model. Indicate the advantages and disadvantages. 08
- b) What are different polygon clipping techniques? Explain any one in detail. 07

- Q.10 a) Derive equation for perspective projection and describe the specifications of a perspective camera view in Open GL. 08
- b) Explain in detail Z –buffer algorithm. 07

SUBJECT CODE NO:- K-163
FACULTY OF ENGINEERING AND TECHNOLOGY
S.E. (CSE/IT) Examination Oct/Nov 2016
Object Oriented Programming Using C++
(Revised)

[Time: Three Hours]

[Max. Marks:80]

- N.B
- Please check whether you have got the right question paper.
- i) Q.No.1 from section A and Q.No.6 from section B are compulsory.
 - ii) Solve any two questions from each section from remaining questions.
 - iii) Assume suitable data if necessary.

Section A

- Q.1 Solve any five. 10
- a) State characteristic of static data member.
 - b) Give structure of C++ program.
 - c) Describe new and delete operator.
 - d) Write any four rule of operator overloading.
 - e) Explain syntax of class?
 - f) When do we use protected visibility specifier to a class member?
 - g) How do we invoke constructor function?
 - h) Identify the error in following program
- ```
include <iostream .h>
struct Room
{
 int width;
 int length;
 void set value (int w, int l)
 { width =w; length=l;}
};
Void main ()
{ Room ObjRoom;
 ObjRoom.setValue (12, 1.4);
}
```
- Q.2
- a) Explain concept of friend function with suitable example. 08
  - b) Explain recursive function. Write program to calculate factorial of number. 07
- Q.3
- a) Write a C++ program to read employee details, such as empid, name, dept, salary, joining date for 10 employees. Make use of array of object. 07
  - b) What are abstract classes? Explain with suitable example. 08
- Q.4
- a) Write a program in C++ to overload pre increment and post increment operator using friend function. 08
  - b) Explain concept of constructor overloading. 07
- Q.5
- a) Write a program in C++ to demonstrate use of multiple inheritances. 08
  - b) What is inheritance? What are its advantages & disadvantages? 07



**Section B**

- Q.6 Solve any five. 10
- a) What is meant by virtual base class?
  - b) Define exception.
  - c) List out some important manipulator.
  - d) What is difference between static and dynamic binding?
  - e) How to detect end of file?
  - f) How parameters are passed to base class constructor?
  - g) Define dynamic object?
  - h) What do you mean by template instantiation?
- Q.7 10
- a) What is polymorphism? Explain its types with example.
  - b) What is containers and containership? How it differs from inheritance? 05
- Q.8 08
- a) Write a C++ program to implement template to find minimum of two data items of type int, float, char and double.
  - b) Explain stream class hierarchy in detail. 07
- Q.9 08
- a) Write a program in C++ to demonstrate the hierarchy of execution of default constructor & destructor in multilevel inheritance.
  - b) Write a program to demonstrate multiple exceptions. 07
- Q.10 07
- a) What are the rules for virtual function? 07
  - b) Explain the following functions. 08
    - 1) seekg ()
    - 2) seekp ()
    - 3) tellg ()
    - 4) tellp ()



**SUBJECT CODE NO:- K-185**  
**FACULTY OF ENGINEERING AND TECHNOLOGY**  
**S.E.(ALL-BRANCHES) Examination Oct/Nov 2016**  
**Engineering Mathematics - III**  
**(Revised)**

[Time: Three Hours]

[Max. Marks:80]

Please check whether you have got the right question paper.

- N.B
- i. Q.No.1 and Q.No.6 are compulsory.
  - ii. Solve any two out of Q. 2, 3, 4 & 5.
  - iii. Solve any two out of Q. 7, 8, 9& 10.
  - iv. Use of Non-programmable calculator is allowed.
  - v. Figures to the right indicate full marks.
  - vi. Assume suitable data, if necessary.

Section A

Q.1 Solve any five

10

- a) Find C.F. of  $\frac{d^2x}{dt^2} + 3a\frac{dx}{dt} - 4a^2x = 0$
- b) Solve  $(D^3 - 3D^2 + 3D - 1)y = 0$
- c) Find P.I of  $(D + 2)(D - 1)^2y = e^{-2x}$
- d) Find P.I of  $(D^2 - 4)y = x^2$
- e) If the probability of a defective mobile phone is 0.2, find the
  - I. Mean
  - II. The standard deviation for the distribution of mobile phones in a total of 200.
- f) Suppose 3% of bolts made by machine are defective the defects occurring at random during production if bolts are packaged 50 per box find Poisson approximation to it that a given box will contain 5 defectives.
- g) There is no skewness in the distribution if -----.
- h) Draw the electrical circuit that gives damped free oscillations.

Q.2

- a) Solve  $(D^2 + 13D + 36)y = e^{-4x} + \cos 2x$
- b) Find the Karl Pearson's coefficient of skewness for the following

05

05

|                |    |    |    |    |    |     |
|----------------|----|----|----|----|----|-----|
| Years under    | 10 | 20 | 30 | 40 | 50 | 60  |
| No. of persons | 15 | 32 | 51 | 78 | 97 | 109 |

- c) An alternating  $emf E \sin \omega t$  is applied to an inductance L and capacitance C in series. Show that ,the current in the circuit is  $\frac{EW}{(n^2-w^2)L} (\cos wt - \cos nt)$  where  $\eta^2 = \frac{1}{LC}$

05

Q.3

- a) Solve by method of variation of parameters.  $(D^2 + 2D + 1)y = 4e^{-x} \log x$
- b) Apply the method of the least squares to fit a parabola  $y = a + bx + cx^2$  for the data.

05

05

|   |    |   |   |   |
|---|----|---|---|---|
| X | -1 | 0 | 0 | 1 |
| Y | 2  | 0 | 1 | 2 |

- c) Solve  $x^2 \frac{d^2y}{dx^2} + x \frac{dy}{dx} + y = \sin(\log x^2)$

05

- Q.4 a) An underground mine has 5 pumps installed for pumping out storm water. The probability of any one of the pumps failing during the storm is  $\frac{1}{8}$ . what is the probability that
- At least 2 pumps will be working
  - All pumps will be working during a particular storm.
- b) A body executes damped forced vibrations given by the equation  $\frac{d^2x}{dt^2} + 2K \frac{dx}{dt} + b^2x = e^{-kt} \sin wt$ . solve the equation for both the cases, when  $w^2 \neq b^2 - k^2$  and  $w^2 = b^2 - k^2$ .
- c) Solve  $(2x + 1) \frac{d^2y}{dx^2} - \frac{dy}{dx} + \frac{y}{2x+1} = \frac{3x+4}{2x+1}$

- Q.5 a) The first four moments of a distribution about the value 4 of the variable are  $-1.5, 17, -30$  and  $108$ . Calculate the first four moments about the mean and find  $\beta_1$  and  $\beta_2$ .
- b) Solve the equation  $EI \frac{d^2y}{dx^2} + Py = \frac{-wl^2}{8} \sin\left(\frac{\pi x}{l}\right)$  for a strut of length ' $l$ ' freely hinged at each end. Prove that the deflection  $y$  at the centre is  $\frac{wl^2}{8(Q-P)}$  where  $Q = \frac{EI\pi^2}{l^2}$
- c) Solve by general method  $(D^2 + 3D + 2)y = e^{e^x}$

Section – B

- Q.6 Solve any five
- Find the first approximate value of the root (ie.  $x_1$ ) by Newton – Raphson method for  $\log_e x - x + 3 = 0$ .
  - Find the values of  $x, y, z$  in the first iteration by Gauss Seidel Method for
 
$$8x + 3y + 2z = 13$$

$$x + 5y + z = 7$$

$$2x + y + 6z = 9$$
  - Find  $f(1)$  for data
 

|      |    |   |    |
|------|----|---|----|
| X    | 0  | 2 | 3  |
| F(x) | -4 | 2 | 14 |
  - Find grad  $\phi$  at  $(1,1,-1)$  if  $\phi = e^{2x-y+z}$ .
  - Prove that  $\vec{F} = (y^2 \cos x + z^3)i + (2y \sin x - 4)j + (3xz^2 + 2)k$  is conservation field.
  - If  $\vec{A}(t) = ti - t^2j + (t - 1)k$   
 $\vec{B}(t) = 2t^2i + 6tk$   
 Evaluate  $\int_0^2 \vec{A} \cdot \vec{B} dt$ .
  - If  $\vec{r} = xi + yj + zk$  then find  $\nabla \cdot \vec{r}$ .
  - Write formula of Runge Kutta IV<sup>th</sup> order method to solve  $\frac{dy}{dx} = f(x, y), y(x_0) = y_0$

- Q.7 a) Find the root of the equation  $e^{-x} - x = 0$  by Newton –Raphson method (correct to three decimal places).
- b) Find the directional derivation of  $\phi = xy^2 + yz^3$  at the point  $(2,-1, 1)$  in the direction of the normal to the surface  $x \log z - y^2 = -4$  at  $(-1,2,1)$ .
- c) If  $\vec{F} = (5xy - 6x^2)i + (2y - 4x)j$ , evaluate  $\int_C \vec{F} \cdot d\vec{r}$  along the curve C in  $x - y$  plane,  $y = x^3$  from the point  $(1, 1)$  to  $(2, 8)$ .

- Q.8 a) Solve by Gauss Seidel method
- $$28x + 4y - z = 32$$
- $$x + 3y + 10z = 24$$
- $$2x + 17y + 4z = 35$$

- b) Verify Green's theorem for  $\vec{F} = x^2i + xyj$  and C is a triangle having vertices A (0, 2), B (2, 0) and C (4, 2). 05  
 c) Find  $\nabla^4(e^r)$ . 05

- Q.9 a) Given that  $\frac{dy}{dx} = 2 + \sqrt{xy}$  and  $y(1)=1$  find approximate value of  $y$  at  $x = 1.2$  using Euler's modified method (take  $h = 0.2$ ) 05  
 b) Use Lagrange's interpolation to find the value of  $y$  when  $x=10$  for the data given below. 05

|    |    |    |    |    |
|----|----|----|----|----|
| X: | 5  | 6  | 9  | 11 |
| Y: | 12 | 13 | 14 | 16 |

- c) Using stoke's theorem evaluate  $\int_C [(x + y) + (2x - z)dy + (y + z)dz]$  where C is the boundary of the triangle with vertices (2,0,0) (0,3,0) and (0,0,6). 05

- Q.10 a) Evaluate  $\int_C \vec{F} \cdot d\vec{s}$  where  $\vec{F} = yi + xj + z^2k$  over the cylindrical region bounded by  $x^2 + y^2 = 9, z = 0$  and  $z = 2$ . 05  
 b) From the following table find the value of  $\frac{dy}{dx}$  at  $x = 2.03$ . 05

|    |        |        |        |        |        |
|----|--------|--------|--------|--------|--------|
| X: | 1.96   | 1.98   | 2.00   | 2.02   | 2.04   |
| Y: | 0.7825 | 0.7739 | 0.7651 | 0.7563 | 0.7473 |

- c) Use fourth order Runge Kutta method to find  $y$  at  $x = 0.1$  given that  $\frac{dy}{dx} = 3e^x + 2y, y(0) = 0$  and  $h = 0.1$ . 05

**SUBJECT CODE NO:- K-311**  
**FACULTY OF ENGINEERING AND TECHNOLOGY**  
**S.E.(CSE/IT) Examination Oct/Nov 2016**  
**Digital Electronics**  
**(Revised)**

[Time: Three Hours]

[Max. Marks:80]

Please check whether you have got the right question paper.

- N.B
- i) Q.No.1 and Q.No.6 are compulsory.
  - ii) Figure to the right indicates full marks.
  - iii) Assume suitable data if necessary.

**Section A**

- Q.1 Solve any five. 10
- a) Draw the logic diagram for following expression.  
 $y = (A + B)(\bar{A} + \bar{B})$
  - b) Sketch the following equation by using NOR gate only.  
 $y = (A + B)(A + C)$
  - c) Explain multiplexer with example.
  - d) Define demultiplexer.
  - e) Convert following expression in POS form.  
 $F(ABCD) = \sum(0,3,9,14)$
  - f) Compare combinational circuits & sequential circuits.
  - g) Explain minterm & maxterm with example.
  - h) Design a 4-input NAND gate by using 2-input NAND gate only.
- Q.2 08
- a) Simplify the following expression using k-map.  
 $f = \sum m(0,1,5,6,8,9,11,13) + d(7,10,12)$  07
  - b) Convert JK Flip Flop to D flip Flop.
- Q.3 08
- a) Solve the following expression using Quine Mc Cluskey technique.  
 $F(ABCD) = \pi M(1,3,5,7,9,11,13,15)$
  - b) Differentiate between analog signals and digital signals. 07
- Q.4 08
- a) Implement following expression using 8:1 MUX.  
 $F(A B C D) = \sum m(0,2,3,6,8,9,12,14)$
  - b) Prove that OR-AND configuration is equivalent to NOR-NOR configuration. 07
- Q.5 08
- a) Design & implement circuit for 4-bit BCD to gray code converter. 07
  - b) What is the importance of logic gates in designing digital circuits?

Section – B

- Q.6 Solve any five. 10
- a) Explain accuracy & precision factor for ADC.
  - b) Enlist types of shift register.
  - c) How many flip-flops will be needed to build following counters?
    - i. MOD –6
    - ii. MOD-11
  - d) Compare synchronous & asynchronous counters.
  - e) What do you mean by A/D & D/A converter?
  - f) Write applications as counters.
  - g) Draw truth table of SR flip flop.
  - h) Draw 4-bit SISO right shift register.
- Q.7 08
- a) Design ring counter.
  - b) Explain working of shift register IC 74166. 07
- Q.8 08
- a) Design 4-bit synchronous counter using JK flip-flop.
  - b) Explain dual slop A/D corrector. 07
- Q.9 08
- a) Explain & differentiate between PAL & PLA.
  - b) Explain applications of shift registers. 07
- Q.10 08
- a) The content as 4-bit shift register is initially 1101. The register is shifted 6 times to the right with the serial input being 101101. What is the content of shift register after each shift? 08
  - b) Explain A/D converter using voltage to sequency conversion. 07

**SUBJECT CODE NO:- K-213**  
**FACULTY OF ENGINEERING AND TECHNOLOGY**  
**S.E.(CSE/IT) Examination Oct/Nov 2016**  
**Computer Networks-I**  
**(Revised)**

**[Time: Three Hours]**

**[Max. Marks:80]**

Please check whether you have got the right question paper.

- N.B
- i) Q.No.1 and Q.No.6 are compulsory.
  - ii) Attempt any two questions from question no.2 to Q.no.5 & Q.7 to Q.10 of each section.

Section A

- |     |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |    |
|-----|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|----|
| Q.1 | Attempt any five                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  | 10 |
|     | <ul style="list-style-type: none"><li>a) Define the three criteria needed for effective data communication.</li><li>b) Differentiate between serial and parallel transmission.</li><li>c) What is the propagation time if the distance between two points is 12000km. Assume the propagation speed to be <math>2.4 \times 10^8</math> m/s?</li><li>d) What does the Shannon capacity has to do with data communication?</li><li>e) What is the difference between single bit errors of burst error?</li><li>f) What is checksum?</li><li>g) Define FDM.</li></ul> |    |
| Q.2 | a) Explain three criteria necessary for effective & efficient network.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            | 08 |
|     | b) Explain any two types of transmission impairments.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             | 07 |
| Q.3 | a) How do layers of internet model correlate to the layers of the OSI model?                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      | 08 |
|     | b) Why we need to detect & correct errors. Explain error correction in detail?                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    | 07 |
| Q.4 | a) If the data frame is 110101011 and generator is $x^4+x+1$ . What would be the transmitted frame?                                                                                                                                                                                                                                                                                                                                                                                                                                                               | 08 |
|     | b) Explain unipolar line coding scheme in digital to digital conversion.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          | 07 |
| Q.5 | Write short note on (any three)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   | 15 |
|     | <ul style="list-style-type: none"><li>a) Linear Block code</li><li>b) TCP/IP protocol suite</li><li>c) NRZ coding</li><li>d) Packet switched network</li><li>e) DSSS</li></ul>                                                                                                                                                                                                                                                                                                                                                                                    |    |

**Section-B**

- Q.6 Attempt any five 10
- a) What is ICANN?
  - b) Differentiate between fixed size framing & variable size framing.
  - c) Define flow control.
  - d) State difference between a HUB & switch.
  - e) What is ALOHA?
  - f) Find the class of following IP addresses 1) 14.23.120.8 2) 252.5.15.111.
  - g) What is Piconet?
- Q.7 a) Compare the window size, number of bits used for frame numbering & size of buffer for the three ARQ 08  
techniques.
- b) Explain the IPV6 format with the help of neat diagram. 07
- Q.8 a) Discuss how and why the performance of slotted ALOHA is better than pure ALOHA. 08
- b) Explain Bluetooth architecture in detail. 07
- Q.9 a) Compare selective repeat & Go back N protocol in detail. 08
- b) Explain the reasons why we have switched from IPV4 to IPV6. 07
- Q.10 Write short note on (any three) 15
- a) HDLC protocol
  - b) Token passing
  - c) Switch
  - d) Fast Ethernet
  - e) Frequency reuse principle



**SUBJECT CODE NO:- K-244**  
**FACULTY OF ENGINEERING AND TECHNOLOGY**  
**S.E.(CSE/IT) Examination Oct/Nov 2016**  
**Data Structures using C**  
**(Revised)**

[Time: Three Hours]

[Max. Marks:80]

Please check whether you have got the right question paper.

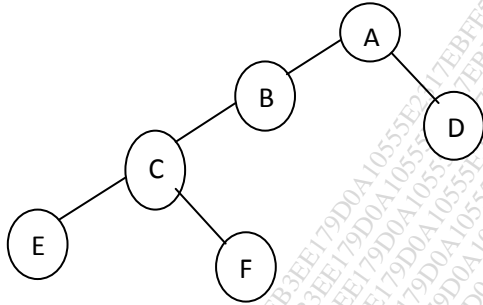
- N.B
- i) Q.No.1 from section A and Q.No.6 from section B are compulsory.
  - ii) Assume suitable data, if necessary.
  - iii) Solve any two questions from each section from remaining questions.

**Section A**

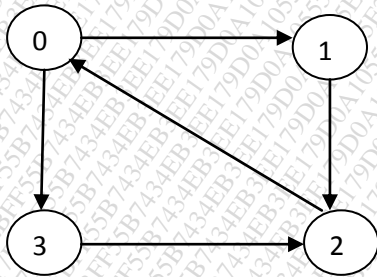
- Q.1 Solve any five of the following. 10
- a) What is pointer? Write two operators used with pointers.
  - b) Define algorithm. Write any two criteria's must be satisfied by any algorithm.
  - c) Define time and space complexity.
  - d) Develop a structure with variable name person having three fields: name, age and salary.
  - e) Consider two polynomials  
 $A(x) = 2x^{1000} + 1$   
 $B(x) = x^4 + 10x^3 + 3x^2 + 1$   
Give its array representation.
  - f) Write advantages of dynamically allocated arrays.
  - g) Explain stack full & stack empty condition.
  - h) Give header and element node structure for sparse matrices.
- Q.2 a) Write C function to evaluate a postfix expression 09  
Evaluate  $x = a/b - c + d * e$  where  
 $a = 4, b = c = 2, d = e = 3.$
- b) What is an array? Give representation of single & multidimensional array. 06
- Q.3 a) Write an ADT sparse matrix which shows following operations: Create, Transpose, Add & Multiply. 07  
b) Shows how to represent polynomials using linked list. Add A & B using linked representation 08  
 $A = 10x^4 + x^2 + x + 5$   
 $B = x^3 + x + 2$
- Q.4 a) Write a c program to sort given element using selection sort. 07  
b) What are various criteria's use to judge a program? Also explain how to get space & time complexity 08  
of any function.
- Q.5 a) Define Queue. Write an ADT queue. Explain role of front & rear ends. 07  
b) Write C function to perform following operation on singly linked list. 08  
1) Inserting a node in front of list  
2) Deleting a node from list

**Section B**

- Q.6 Solve any five 10
- Explain bottom-up splay tree.
  - Construct four possible Binary search Tree for key: 5, 10, 15.
  - Explain the following terms:
    - Cycle
    - Complete Graph
  - Show that number of distinct ways of multiplying 3 matrices using trees.
  - Write two properties of Red-Black tree.
  - Define single ended and double ended priority queue.
  - Construct threaded binary tree given tree.



- h) Explain array representation of binary tree.
- Q.7
- Define forest. How to transform a forest into a binary tree. Explain forest traversal techniques. 08
  - Define binominal heap. How to perform insert, delete min & meld operations on binomial heap? Give one example. 07
- Q.8
- Explain graph representation techniques i) Adjacency matrix ii) Adjacency list 08  
Obtain representation for the following graph



- Start with an empty red-black tree & insert the following keys in the given order 15,14,13,10,9,8,4. 07
- Q.9
- Define height balanced tree. Assume that insertions are made in the order mercury, Jupiter, Venus, Neptune, Saturn, Earth. 08
  - Define leftist tree. Explain height- biased leftist tree & weight biased leftist tree with example. 07
- Q.10
- Define binary tree. Write an ADT for Binary tree. Give its properties. 09
  - Write a note on disjoint set union and find (i). 06

**SUBJECT CODE NO:- K-277**  
**FACULTY OF ENGINEERING AND TECHNOLOGY**  
**S.E.(CSE/IT) Examination Oct/Nov 2016**  
**Unix & Shell Programming**  
**(Revised)**

[Time: Three Hours]

[Max. Marks:80]

Please check whether you have got the right question paper.

- N.B i) Question No.1 from section A and Question No.6 from section B are compulsory.  
 ii) Solve any two from remaining questions from each section.

## Section A

- Q.1 Describe any Five: 10  
 i) Wc-Command  
 ii) Cp-and mv command  
 iii) Kernal  
 iv) chown-command  
 v) mkdir, rmdir  
 vi) Environmental variables  
 vii) PIPE.
- Q.2 a) Describe the structure of Unix file system? 08  
 b) Explain ls-command with various option? 07
- Q.3 a) How user can change the permissions of file using chmod command? 08  
 b) What is hard link? How user can create hard link? 07
- Q.4 a) Explain different modes of vi-editor in details. 07  
 b) Describe shell interpretive cycle in details. 08
- Q.5 a) Explain job-control facility for process in detail. 08  
 b) Explain three different standard files for redirection in UNIX. 07

## Section B

- Q.6 Describe any Five: 10  
 i) Head  
 ii) tail  
 iii) Enlist built in variable used by awk.  
 iv) Pr  
 v) set-command in shell  
 vi) split function in perl.  
 vii) Join function in perl.
- Q.7 a) Describe grep command with its option and give suitable example? 08  
 b) Explain positional parameter and write a shell script to demonstrate it. 07
- Q.8 a) Write and explain the use of cut, paste and sort command? 07  
 b) Explain sed-command with its option and give suitable example? 08
- Q.9 a) Explain Structure of awk script with example. 07  
 b) Write a shell script to demonstrate the use of case command. 08
- Q.10 a) Explain chop and chomp function in perl with example. 07  
 b) What is associative array in perl? explain with example. 08